

How to Play “Cold Ice Cream”

Do you know how to play “hot potato”? This game is very similar to that one!

How to Play:

1. Sit or Stand in a Circle

Everyone makes a circle with a little bit of space between each person. A grown-up should hand one person in the group a wrapped ice cream sandwich.

2. Start the Music

When the music starts (or clapping begins), pass the wrapped ice cream sandwich around the circle.

3. Keep It Moving!

Pass quickly and carefully—don't unwrap it yet!

4. Stop!

When the music stops, the player holding the ice cream sandwich is out. They get to take the ice cream sandwich outside the circle and eat it. Yum!

5. New Round

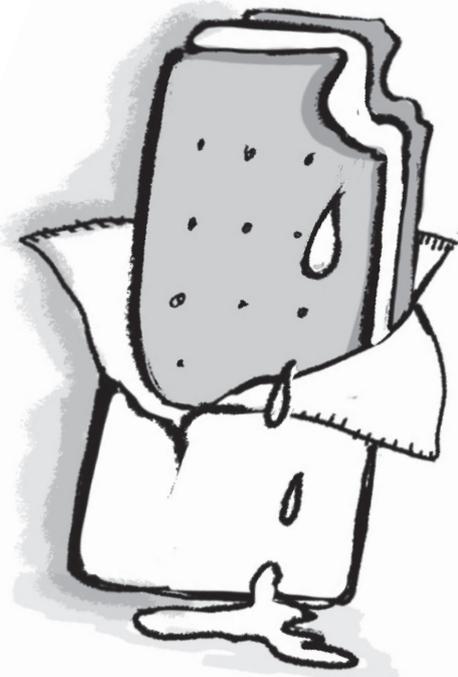
Give a new wrapped ice cream sandwich to one of the remaining players. Start the music again.

6. Play until the End

Keep playing until one player is left. That player wins the final round—and gets to eat the last ice cream sandwich!

What You'll Need

- Wrapped ice cream sandwiches (one for each player)
- Music (or someone to start and stop clapping)
- A grown-up to help



Make Your Own Coupons

In the story, Abigail really wanted to win free ice cream coupons for Jo-Pamma-Jane's. Did you know you can make coupons for free things you will give others?

Steps

1. Decide What Your Coupons Are For

Think of fun or helpful things you can offer people you love, like a free snack, a time to play a game together, helping with chores, giving a hug, or reading a book aloud. These are just a few suggestions—you can come up with all sorts of ideas!

2. Cut the Coupons

Cut the paper into small rectangles. These will be your coupons.

3. Write What the Coupon is For

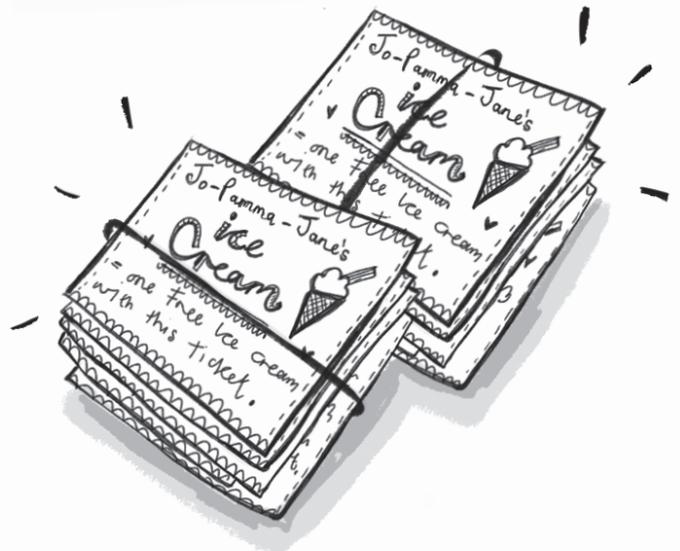
On each coupon, write what it's good for. For example: "Good for one free snack" or "Good for help weeding the garden."

4. Decorate!

Use colors, drawings, or stickers to make each coupon special.

5. Share Your Coupons

This is the best part! Give your coupons to friends or family members. Whenever they give you a coupon, you keep your promise and do what the coupon says.



How to Build a Lighthouse

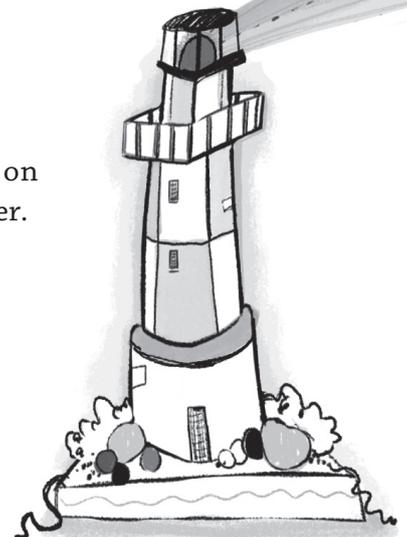
Like Abigail and her friends at Backyard Bible Club, you can build your own lighthouse! This project will probably take a couple of days, and you'll need a space where you can make a little bit of a mess while you create.

Steps

- 1. Plan Your Height** Stack cardboard boxes until they are about as tall as you want your lighthouse to be.
- 2. Build the Tower** Tape the boxes together carefully, one on top of another. Make sure they are straight and sturdy so your lighthouse won't tip over. If your lighthouse seems wobbly, try putting something heavy in the bottom box.
- 3. Shape the Lighthouse** If you want it to be round, tape paper or cardboard around the stacked boxes to make a smooth tower shape.
- 4. Cover It Up** Wrap paper around the outside of the lighthouse and tape or glue it in place.
- 5. Add the Top of the Tower** Use a box or a cardboard circle for the roof. Tape it securely to the top of the tower.
- 6. Create the Lantern Room** With help from a grown-up, cut big squares out of the sides of a cardboard box, making windows on every side. Then, tape or glue it on top of the lighthouse tower.
- 7. Decorate!** Paint your lighthouse with bright stripes, windows, doors, and other designs. Be sure to add a name to your lighthouse, like Abigail and Ruth did in the story. Then, let everything dry.
- 8. Add the Light** Place the lantern in the lantern room you created and turn it on. Now your lighthouse is ready to shine!

What You'll Need

- Several cardboard boxes (different sizes work great)
- Paper (white or colored)
- Scissors
- Tape (strong tape, like duct tape, works best)
- Glue
- Paint, markers, or crayons
- A small lantern or battery tea light
- A grown-up to help



Design a Disguise

Wearing a disguise means dressing up as something in order to hide who you really are, just like Abigail and Maggie did when they tried to put on fancy clothes so that pirates wouldn't recognize them. You can design your own disguises for games where you need to hide your identity.

How to Play:

1. Decide on Your Identity

Look at all of the items you've collected. Think about what sorts of disguises you could make. Are there clothes and items that someone who works with animals might wear? Or a royal? Or a tired mom with 4 kids? Or a superhero?

2. Start With Your Clothes

Once you've decided on what your identity will be, pick out the clothes that they would wear. For example, maybe if you decided to create a superhero disguise, you would pick out some clothes that are comfortable and stretchy since you'll need to look ready for action.

3. Add in Your Props

Besides picking out your clothes, you'll need to choose other items that make sense for your disguise. For example, if you are going to pretend you're a unicorn tracker, you might hang binoculars around your neck and wear a backpack for wilderness exploring.

4. Create a Mask and/or Extra Props

Sometimes the props you really want won't be available, but you can always draw them instead. If you are going to dress up as an inventor, you can create your own glasses, draw some tools, and make some presentations about your inventions.

5. Wear Your Disguise

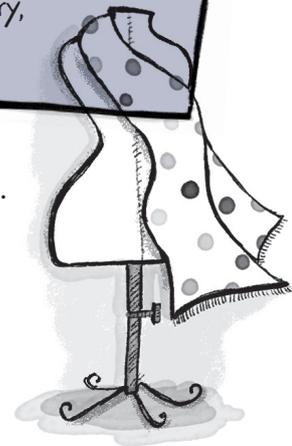
Once you have everything you need, put on your disguise!

6. Pretend You're Someone Else

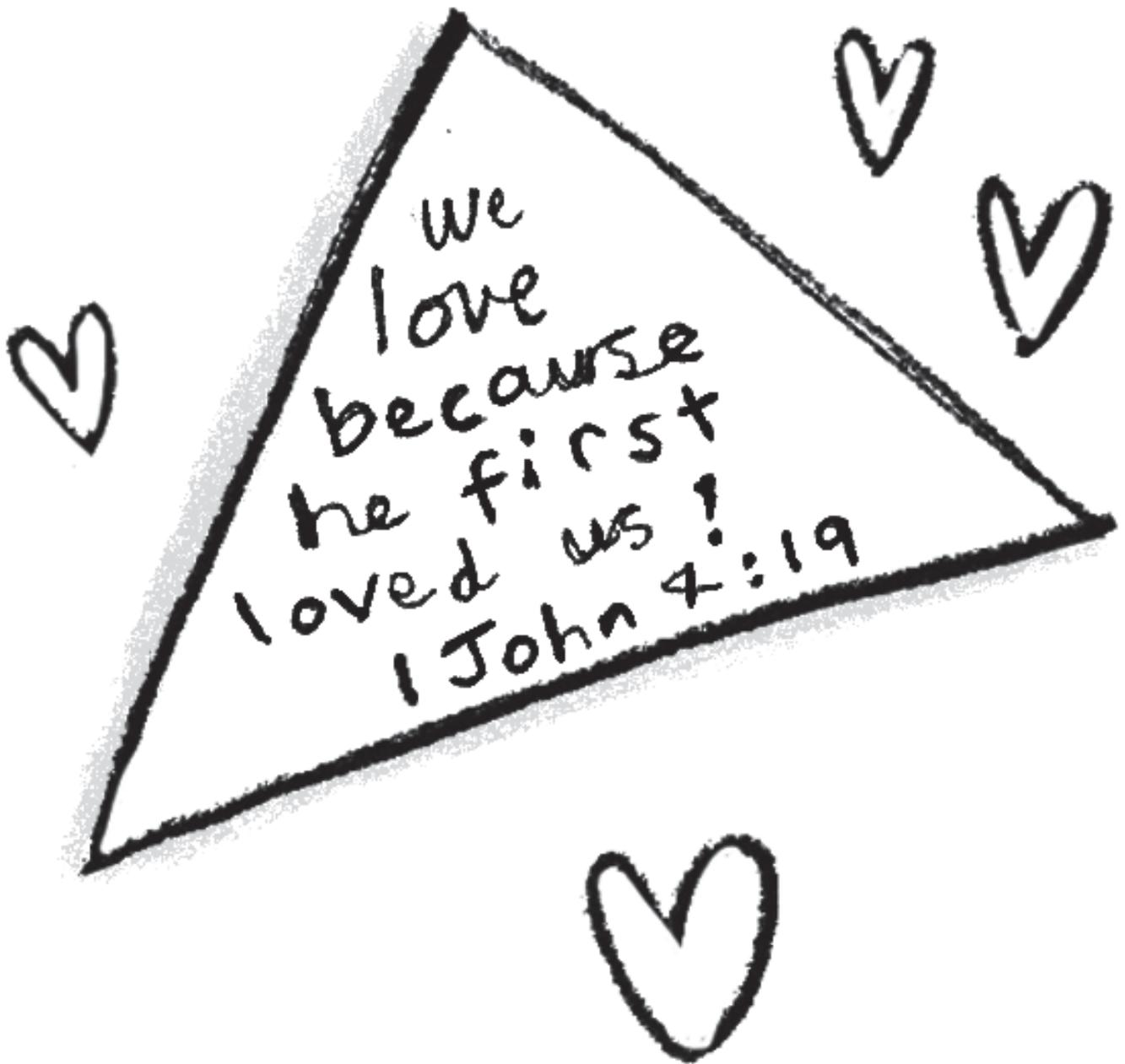
Now for the most exciting part. Start pretending! If you're disguised as a housecleaner, talk about your job, do a little dusting, and imagine that whoever you're hiding from is convinced you're not you at all.

What You'll Need

- Your imagination
- Paper
- Scissors
- Markers, colored pencils, or crayons
- Different types of clothing
- Props like glasses, jewelry, hats, bags, etc.



Abigail



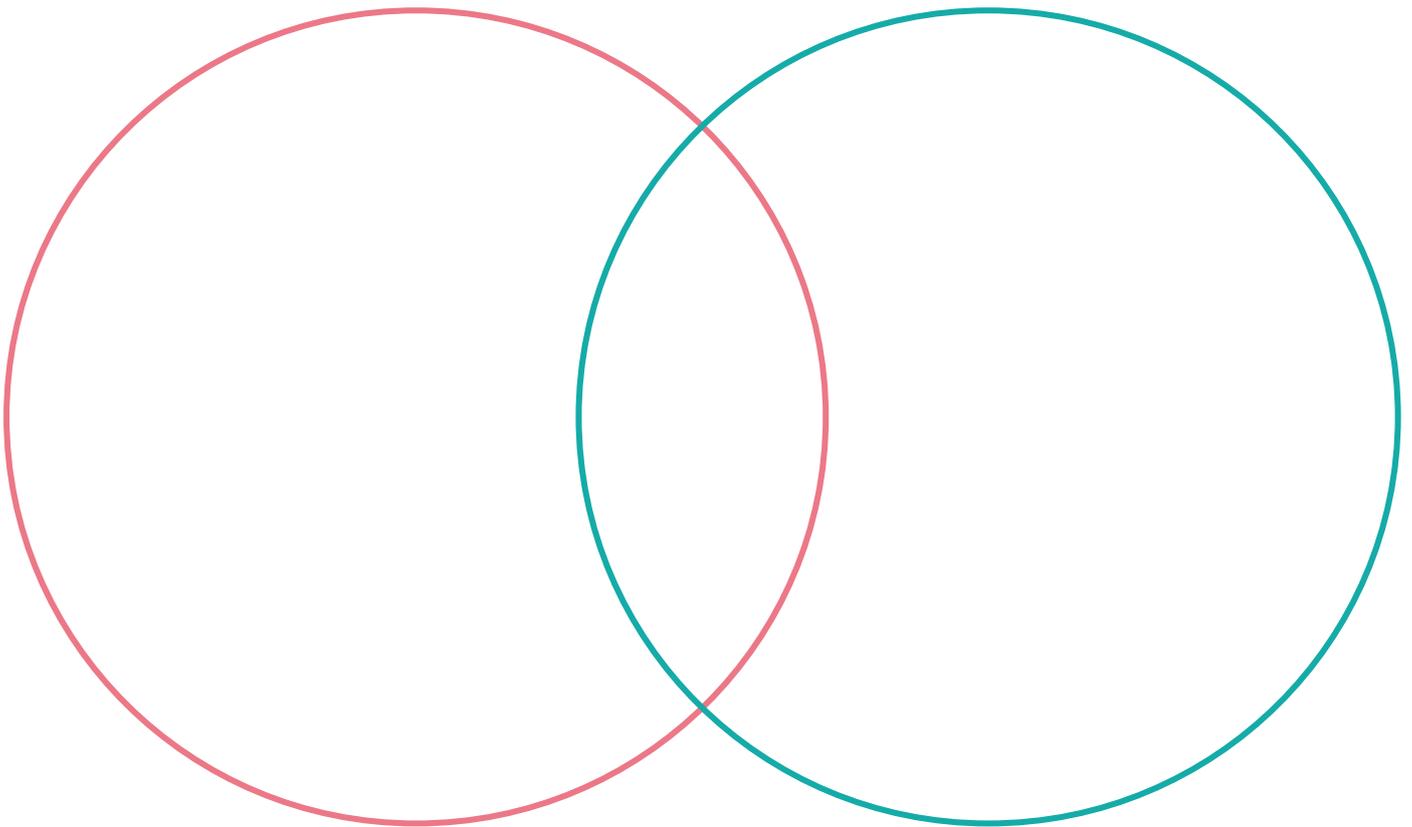


Love Shines Mega Venn Diagram

Abigail learns about a few different people from the Bible in this book. For each of them, she sees how God was shining his love to them and through them.

Pick two people from *Abigail and the Summer Situation* to compare, and write their names below the circles below. For each one, write in their circle what you remember about them and about how God's love shone to or through them. If something you're writing is true for both people, put in the part of the circle that overlaps.

If you want to, you can compare your own life to the story of someone from the Bible instead!



Abigail

How to Play Memory Tag

At Backyard Bible Club, Abigail and her friends play a game called “memory tag.” It uses your brain and your body, and good listening skills plus speed. Practicing this game with your own family or friends is a great way to have fun and learn things at the same time!

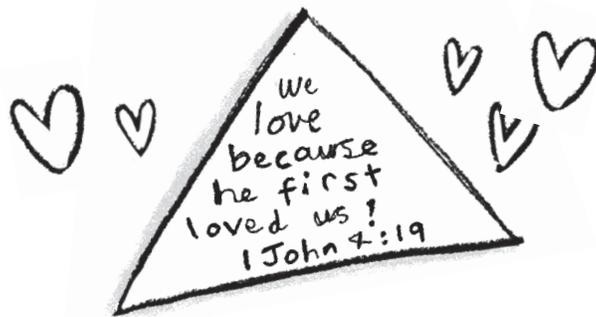
How to Play:

1. Pick someone who will be the caller for the game.
2. The caller will pick a story to read to everyone. It can be any story, but Bible stories are the best.
3. After the caller reads the story, they choose someone to be “it” first.
4. When the caller says to start, the person who is “it” chases until they tag someone else.
5. Once someone is tagged, the game freezes.
6. The caller asks the person who was tagged a question about the story. If they answer the question correctly, they get to be “it” next. If they do not answer correctly, the person who tagged them stays as “it” for another round.
7. Play until the caller runs out of questions about the story or until everyone has had a chance to be “it.”



My Prayer List

In the story, Abigail's heart for Maggie and Ms. Josie reminds us of the joy of sharing our faith. Who has God put on your heart lately? Write down 3 people you'd like to reach out to with the love of Jesus.



Sticky Note Dress Up Game

You can play the game Abigail makes up with Henry and tries to give to Maggie. But first you need to make it!

How to Play:

Create your “clothes”

On a sticky note, draw a shirt. On a new sticky note, draw a shoe. Then on another sticky note, draw another shoe. Keep doing this until you’ve drawn more than enough clothes and items for each person playing to wear head to toe.

Scatter all of the sticky notes around the floor

When all of your sticky notes are ready, spread them out on the floor. It’s easiest if you play with the drawings facing up toward you—but a more fun challenge if they are face down!

Race!

1. Say, “Go!”
2. Each player will hurry to grab sticky notes and put them on the right part of their own body
3. The winner is whoever has a complete outfit, with everything stuck on the right body parts, the fastest!

